



Track Rulebook

Rule Book Disclaimer

The following rules shall govern racing events held under the direction of Kenora Motorsports Entertainment Ltd. The rules and/or regulations set forth herein are designed to provide the orderly conduct of racing events, and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participation in these events, all participants are deemed to have complied with these rules.

NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OF, OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS.

They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator or official. The following rules do not supersede or negate any sanctioning body rules that Kenora Motorsports Entertainment Ltd. contracts with.

The Race Director shall be empowered to permit minor deviation from any of the specifications herein or impose any further restrictions that in his/her opinion do not alter the minimum acceptable requirements.

NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATIONS OF SPECIFICATIONS.

Any interpretation of, or deviation from these rules is left to the discretion of the officials.

Their decision is final.

Reminder: The flagman and all other Association officials are neutral. Not every decision made is to the liking of every driver, pitman, owner, or racing fan, but as in all sports, the decisions are final.

Mission Statement

Kenora Motorsports Entertainment Ltd. and Lake of the Woods Speedway's purpose is to provide quality family entertainment through the sport of racing. It promotes community connections throughout the region including advertising opportunities for business.

1.0 Requirements for Participation

1.1 - All Drivers are required to pay an entry fee determined by the Board of Directors on a year by year basis.

1.2 - All people entering the pits for the duration of the program must pay a fee determined by the Board of Directors on a year by year basis.

2.0 Pit Passes

2.1 - Anyone entering the pits must sign a waiver and obtain a Pit Pass before entering the Pit Area. Parents or guardians must sign a release for anyone under 18 years of age. No one under the age of 12 may be in the pits once the racing program has begun.

2.2 - All persons must have a wristband visible. If there is no wristband, the person will be removed immediately from the premises.

2.3 - Pit passes are non-refundable.

3.0 Pit Area Regulations

3.1 - Only tow vehicles, stock cars, trailers, authorized vehicles and pace vehicles are allowed in the Pit Area.

3.2 - Pits gate opens two hours before scheduled Hot Laps.

3.3 - Drivers and Pit Crews will remain close to their cars and keep them ready to line up when called.

3.4 - Restitution for any deliberate damage done to any part of the Lake of the Woods Speedway Property will be the responsibility of the owner/operator causing the damage. Suspensions may be enforced in the event of damages.

3.5 - The use of any intoxicating beverages or illegal drugs in the Pit Area during racing events is forbidden. The penalty will be suspension of Driver, and/or Pit Crew for a minimum one week (i.e. one racing date). There will be no exceptions.

3.6 - Driving operating their vehicles within the Pit Area must exercise due care and caution when doing so. Any hot-rodding, wheel spinning, and any other behavior which endangers others, is forbidden. Pit Stewards have the authority to issue minimum one-week suspensions for any such infractions.

3.7 - Race participants towing or hauling race cars within the Pit Area must do so in a safe and orderly manner.

3.8 - Any race participant who perpetrates a fight in the Pit Area or Racetrack premises may be suspended from all events for a minimum of thirty days (i.e. four race dates). The associated racing team may forfeit all points accumulated to that date as well as any prize money won at the event.

3.9 - Any race driver who gets out of his/her car, and threatens or assaults any official in any way, including abusive or improper language, may be suspended for a minimum of thirty days (i.e. four race dates). The race driver is responsible for the actions of the pit crew in every aspect and is the sole spokesman for the racing team in any discussion with Pit Stewards, Flagmen, or any other Officials representing the Board.

3.10 - Drivers and Pit Crew are to maintain a level of professionalism throughout the course of the race program.

3.11 - Volunteer/Staff protection: Abuse, verbal, or physical, to volunteers/staff (i.e. pit/grandstand cashiers, lap counters, etc.), will NOT be tolerated and suspensions will be incurred if there is a problem.

3.12 - Officials' decisions are FINAL. The flagman has the right not to answer any irrational behaviour made by drivers, fans, or otherwise. He/She shall answer to anyone who may have a question of relevance at the next pit meeting.

4.0 General Requirements for Racing Cars

4.1 - All cars must be visible. Use of bright colours and graphics are **highly recommended**

4.2 - Cars are expected to look clean and sporty at the start of the event, and a reasonable effort to maintain this image is expected of all racing teams for the benefit of sponsors, and racing fans alike.

4.3 - The Board of Directors may order any car checked for compliances within prescribed rules, if the request does not have a conflict of interest.

5.0 Pre-Racing Regulations

5.1 - Drivers may drive and/or qualify only one car in each class.

5.2 - A suspended driver cannot race during the suspension. A suspended driver cannot accumulate points during a suspension.

5.3 - All cars must participate in packing the track prior to the start of the racing events, or when required to do so during the race program. Any offenders will be subject to disciplinary action by the Pit Stewards or the Association Executive. Any offender will automatically be penalized and will go tailback in the next heat, consolation and/or feature.

5.4 - Entry fees are non-refundable, once the event has started.

5.5 - Any race participant arriving at the track after draw cut off time will start at the back of a heat.

5.6 - Any new driver racing in a class for the first time will start in accordance with the line up being used. Discretion will be exercised.

5.7 - In the event of having sixteen or more cars in a B-Main, the race may be divided into two separate races at the discretion of lineup officials.

5.8 - A car entering the track on the parade lap will start at the rear of the field regardless of its qualifying position.

6.0 Flags and Their Meaning

6.1 - **GREEN** - Go. The race is underway.

6.2 - **YELLOW** - Caution. Stay in position. Line up in single file until told proper lineup from Race Official

6.3 - **RED** - Stop. Danger on the track.

6.4 - **BLUE WITH YELLOW STRIPE**- Hold Your Line - You are being lapped by faster cars.

6.5 - **BLACK**- Disqualification. Get off the track as you have been disqualified for mechanical shortcomings of the car or a rule violation.

6.6 - **WHITE**- One lap remaining in the race for the leader.

6.7 - **CHECKERED**- The Winner is declared and the race is complete.

6.8 - **BLACK FLAG WITH ORANGE CIRCLE** – Mechanical Issue, Please Leave Track.

6.9 - Failure to comply with the flag signals may result in suspension of a Driver. Decisions of the flagman or Association Officials are final.

7.0 Race Regulations

7.1 - All Drivers must wear racing uniforms that are SFI approved.

7.2 - No driver may enter his/her racecar onto the track without being full strapped in wearing all safety equipment. The car will be kicked off the track immediately, if there is no compliance, disciplinary actions will be issued by officials.

7.3 - Any driver causing a restart will go to the back of the field.

7.4 - On a restart – cars will line up in the Delaware Restart: lead car in front – 2nd place car has choice of inside or outside and remainder of field will be double file with the fourth place car always started inside.

7.5 Unless three restarts have occurred consecutively or three quarters of the race has been completed, then cars will be required to line up in single file.

7.5 - Anyone judged to have **deliberately** pushed or bumped another car off the track may be disqualified from that race.

7.6 - In the event of a crash on the white flag lap during a heat race, the race will be completed under the yellow and checkered flag. Yellow flag rules apply. In a feature race there will be one attempt at a green-white checkered finish with discretion from the flagman.

7.7 - There will be no repair work done on the track under any circumstances. In the event of a crash, the YELLOW or RED flag will be dropped. Any car going to do repair work will go tailback upon returning. Officials reserve the right to inspect a car for possible damage during any caution or red.

7.8 - On a weekly race night, during the feature races, He/she will be given 2 pace laps to return to the track after the lineup is set and must start at the rear of the field. Repairs are allowed in the heats, but once the lineup is set, the race will start.

7.9 - Anyone disputing the restart lineup may be moved to the back of the field.

7.10 - Any driver deemed to have jumped the start will be
First Offence - *Issued a Warning (A caution may restart the race)*
Second Offence - *Back 1 Position on a restart or 1 Pay Position*
Third Offence – *Put to Tail on a restart or Start Pay Only*
Fourth Offence – *Disqualified from Race*

7.11 - Who is responsible for a caution will be determined by the Track Official and the Flagman. If neither had seen the incident, a no fault caution is issued. If it is thought that both or more drivers are at fault, then all responsible drivers will move to the back. Any single fault will move to the back. This shall include the first caution of any race.

7.12 – Any Single Lapped cars will be scored back on the lead lap if a caution occurs but will start at the end of the line.

8.0 Points and Standings

8.1 - Points will be allotted to the Car Number in the 4-Cylinders.

9.0 Prize Money Payout

9.1 - Payout and paying positions will be posted in the Pit Area.

9.2 - Prize money is paid out following the completion of the final feature race.

9.3 - Payout can be commenced prior to the completion of teching, with the exemption of the “teched” cars being approved.

10.0 Protests

10.1 - A protest must be submitted to Officials’ prior to the start of the feature race.

10.2 - WISSOTA protest fees are in effect for all sanctioned classes, while non-sanctioned classes will have a protest fee of \$150.

10.3 - If the protested car is found legal, the said car will receive \$100.00 and the track will retain \$50.00.

10.4 - If the protest car is found illegal, the protest fee will be returned to the individual lodging the protest.

10.5 - The protest must be submitted in writing accompanied by the fee in the form of cash. The protest and fee will be held by the track.

10.6 - A protested car may not leave the Pit Area and will be impounded for later examination.

10.7 - The Official’s inspection and decision will be final.

11.0 Tow Money

11.1 On a regular race program, tow money will be paid to cars which tow more than 80 km (50 miles) and **do not start the feature**. Amount of Tow Money will be \$25.